



Job Opportunity: Software Engineer

Observatory Sciences is a UK-based company specialising in developing software for telescopes and instruments used in astronomy, high-energy physics and other "big science" projects. Our client base is global, and includes some of the world's largest telescopes and synchrotron facilities.

Due to continuing expansion we seek a software engineer to work with our existing team of specialists to design and implement software for control and data acquisition applications used by astronomical observatories and accelerator facilities. The job may involve international travel to clients' facilities, including Europe, and Chile. The job will be based in Fife, Scotland or Brighton, Sussex.

Applicants should have a good scientific or engineering degree. You must be self-motivated, analytical and inventive: you should also be excited at being involved with building large new scientific facilities. Excellent communication skills in English, both written and verbal, are essential.

You should have experience or training in developing scientific or technical applications in a Linux environment with C, C++ or Java programming. A background in physics/astronomy, experience of control or real-time software, motion/servo control or LabVIEW would be advantageous.

Salary will be commensurate with experience and qualifications; specific on the job training will be provided as necessary. This is a rare opportunity to use your scientific and software skills with a talented team of scientists and software engineers in a unique and expanding company.

Post Open until Filled

To apply, please send your CV, including contact details for two referees, along with a description of why you want to work with us, via **email** to **jobs@observatorysciences.co.uk** or via **post** to

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